

ROC 2012 Rules:

1. Any Unsportsmanlike Conduct will not be tolerated (Language, foul play, judge mistreatment, etc). A warning will be issued and continuation will lead to a Disqualification. Keep it classy and fun!
2. Every climber can attempt as many routes of their choice in the allotted time. Once you 'fall' or go off route you must come down and let the next participant climb. You may return to the route at any time.
3. Climbers can attempt any level route. Each level route has a different point value. Scoring will be based on the 4 highest point values. **(Based on scoring, Reach Out Climb coordinators and staff reserve the right to bump you up to the next climbing "level.")**
4. Participants will get 1 opportunity per route to flash that route. The climber may leave that route & attempt it later; however, once the climber falls from that route, the climber will not be awarded "flash" point value.
5. When a climber falls they will be lowered to the floor.
6. Climbers may not use any natural features or smear during a route if it is not indicated on the route with tape. The climber can be warned they are "off" and all subsequent offences will result in a "fall", only attaining the point value for the bouldering routes if completed, or for the top roped routes for the highest zone reached.
7. Only when you get all 4 points of contact within a zone, are you awarded points for the zone you just finished.
8. Belayers will have a loose Belay.
9. If a hold breaks or becomes loose, the route setter for that problem shall replace and fix the hold. The climber who suffered a fall from the loose hold will be allowed to climb the route again without penalty if the hold caused the fall.
10. During the tope rope portion of the event, climbers with the lowest scores from the bouldering portion will go first and on up to highest.