

School of Art and Art History

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Mission Statement

The School of Art and Art History is a collaborative community that fosters independent thought and creativity, embraces the diversity of cultural expression, and cultivates excellence in the making and understanding of visual art.

Goals

The School of Art and Art History discerns the following five distinct goals for the teaching of art at JMU:

- To prepare future professional artists and designers.
- To educate future art historians and museum specialists with a global perspective on the visual arts.
- To develop and license future elementary and secondary art teachers.
- To enrich the general education of non-art majors.
- To supply professional instruction in the visual arts for students who wish to enrich their education by studying art as a second major or minor.

To meet these goals, the School of Art and Art History offers three degrees, a choice of two majors, and a number of select areas of emphasis. Teaching licensure in art is available as part of all degree programs. Minors are offered in select areas. All degrees require a minimum of 120 credit hours. A full description of degree requirements is listed under "Degree Requirements" on Page 29. Currently available degrees, majors and areas of emphasis are as follows.

Bachelor of Arts

- Art History
- Studio Art

Bachelor of Fine Arts

- Studio Art with an emphasis in General Fine Arts, Graphic Design or Interior Design

Bachelor of Science

- Studio Art with an emphasis in General Fine Arts or Industrial Design

Career Opportunities and Marketable Skills

Art students at JMU have the opportunity to prepare for a wide variety of art and art-related career fields. Because the School of Art and Art History educates art students as critical thinkers and creative problem solvers, graduates have an enhanced ability to think independently, respond flexibly, work productively and compete successfully for employment in career fields that value original and thoughtful creativity. Some possible careers include:

- Advertising Designer
- Artist
- Art Critic
- Art Educator
- Art Historian
- Ceramist
- Computer Animator
- Conservator
- Gallery Owner
- Graphic Designer
- Illustrator
- Industrial Designer
- Interior Designer
- Jeweler
- Multimedia Designer
- Museum Curator/Educator
- Painter
- Photographer
- Printmaker
- Sculptor
- Textile Designer

To discuss specific career options, students should contact the school and make an appointment with a member of the faculty.

Special Admission Requirements

Studio Art Majors

In addition to meeting JMU admission requirements as stated on Pages 13-17, entering first year students who intend to major in studio art are encouraged to submit a portfolio for review and be interviewed for evidence of their interest and potential for future success in art. First year students admitted through regular or early action admission processes who do not submit a portfolio will be accepted into the studio art major if the major is declared prior to the start of the fall semester.

Transfer students or students who are currently enrolled at JMU under another major and who wish to declare a studio art major must submit a portfolio to the school's director. Transfer and change of major portfolios will be reviewed once each fall and spring semester. Transfer and change of major students who are not recommended for admission to the Studio Art major may reapply the following semester.

Students interested in entering the B.F.A. graphic design emphasis are required to submit a portfolio representing work completed in GRPH 200, 202 and 206. For additional details, see the B.F.A. graphic design emphasis admission requirements as stated on Page 139.

Students interested in entering the B.F.A. interior design emphasis are required to submit a portfolio representing work completed in INDE 200 and INDE 202 for additional details, see the B.F.A. interior design emphasis admission requirements on Page 141.

Portfolio reviews for transfer, change of major and graphic design students are held approximately two weeks prior to pre-registration. To obtain the schedule of portfolio and interview sessions for entering first year students, as well as other specific information about the admission process, contact the School of Art and Art History.

Art History Majors

Students intending to major in art history are not required to submit a portfolio or additional material for review, but should follow the regular JMU admissions process.

Accreditation

Supplementing JMU's general accreditation, all degrees offered by the School of Art and Art History are professionally accredited by the National Association of Schools of Art and Design. In addition, the B.F.A. interior design emphasis is professionally accredited by the Council for Interior Design Accreditation (formerly the Foundation for Interior Design Educational Research).

Degree and Major Requirements

Bachelor of Arts in Art History

Dr. John Ott, Coordinator

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The Bachelor of Arts in art history is intended for students who wish to study the history of the visual arts, including the cultural and social context in which they were created. It is the mission of the art history program to educate students with a global perspective on the arts. Western art history is emphasized, coupled with opportunities to study the art of select non-Western traditions. Students majoring in art history will develop a general knowledge of the principle monuments and artists of all major historical art periods. Students also will:

- Become acquainted with the art history of non-Western cultures.
- Locate unfamiliar works within major style periods and cultures.
- Describe, analyze and interpret the form and content of individual works of art in relation to the cultures from which they originate.
- Recognize major art media.
- Understand at least three major historical periods of art in detail.
- Become familiar with art history theory and methods of analysis and criticism.
- Research and write about significant artists, artistic events, periods and artistic concepts.

The art history program encourages majors and minors to participate in internship opportunities at museums, galleries and other art related settings, and it provides up-to-date information about jobs and graduate programs in art history and related fields. Visiting scholars, campus art exhibitions, trips to major museums and the JMU Studies Abroad Program provide students with opportunities to study and apply their art history knowledge outside the classroom. Upon completion of the art history major, students will have been exposed to a broad background and knowledge of the opportunities for graduate school and employment. The art history program also advocates interdisciplinary education and actively supports students who double major with other disciplines.

Degree Requirements

Required Courses	Credit Hours
General Education ¹	41
Foreign Language classes (intermediate level required) ²	0-14
Philosophy course (in addition to General Education courses)	3
University electives ³	23-37
Major requirements (listed below)	39
	120

¹ The General Education program contains a set of requirements each student must fulfill. The number of credit hours necessary to fulfill these requirements may vary.

² The foreign language requirement may be satisfied by successful completion of the second semester of the intermediate level of the student's chosen language (typically 232), or by placing out of that language through the Department of Foreign Language, Literature and Culture's placement test.

³ Depends on number of hours needed to fulfill the B.A. foreign language requirement. If they are completed in six hours, students should use the larger number of general electives to complete a second major or minor that complements art or art history or, for students intending to pursue graduate degrees, to gain reading knowledge of a second foreign language.

Major Requirements

The major in art history requires 39 credit hours in art history and studio courses, as the following chart shows.

Required Courses	Credit Hours
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
ARTH 300. Art History Seminar ¹	3
Non-Western Electives (choose one of the following):	3
Any course in African, Far Eastern, Oceanic Art or Art of the Americas	
Western Electives	12
Pre-Renaissance Art (choose one of the following):	
Any course in Ancient or European Art pre-1400	
Renaissance to Baroque Art (choose one of the following):	
Any course in European Art 1400-1750 (including JMU Semester Abroad courses)	
Eighteenth and Nineteenth Century Art (choose one of the following):	
Any course in European or American Art 1700-1900 (including JMU semester abroad courses)	
Modern and Contemporary Art (choose one of the following): Any course in 20th Century or Contemporary Art	
Art history electives (300-400 level) ²	9
Studio art electives (any level)	6
	39

¹ This course fulfills the College of Visual and Performing Arts writing-intensive requirement for the major.

² ART 305, Seminar in Aesthetics, may count as an art history elective. A maximum of three credits from ARTH 490, ARTH 495 or ARTH 499 may count toward the major.

Internship/Independent Study Credit

A maximum of three credits of art history internship, independent study, or honors course work may be applied toward the major in art history. A student may petition the art history coordinator to apply six credit hours toward the art history major if the internship or independent study course work is directly relevant to the student's interests and career goals.

Requirements for Art History as a Second Major

Students in any degree program may study art history as a second major by completing the 39 credit art history requirement. Students studying art history as a second major do not need to complete the requirements for the B.A. degree if their first major will complete the requirements for a different baccalaureate degree. However, non-B.A. degree students completing art history as a second major are strongly encouraged to complete the B.A. foreign language requirement.

Recommended Schedule for Majors

First Year	Credit Hours
Choose one of the following:	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	
GARTH 206. Survey of World II: Renaissance to Modern	
Foreign language courses	6
Cluster One: Skills for the 21st Century	9
General Education course	3-6
General electives	6-9
	30

Second Year	Credit Hours
Choose one of the following:	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	
GARTH 206. Survey of World Art II: Renaissance to Modern	
Choose one of the following:	6
Foreign language courses (if needed)	
General elective	
General Education courses	18
Studio Art Elective	3
	30

Third Year	Credit Hours
Non-Western art history elective	3
Western art history electives	6
ARTH 300. Art History Seminar	3
General electives	3
Studio Art elective	3
General Education courses	12
	30

Fourth Year	Credit Hours
Art History electives	12
General electives	18
	30

Bachelor of Arts in Studio Art

Mark Rooker, Coordinator

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The Bachelor of Arts (B.A.) degree is intended for students interested in pursuing a program of art study that promotes lifelong learning with an emphasis on the humanities. The B.A. in studio art is designed for students who seek a breadth of knowledge in the visual arts and who have an interest or background in the humanities. Students majoring in studio art will:

- Grasp how artworks are created.
- Understand how the visual arts relate to the culture that influences them.
- Gain an overview of the sequences of style and meaning evident in the history of art.
- Improve their ability to articulate their ideas and knowledge about art to others.
- Learn about career opportunities in art and closely related fields.

Degree Requirements

Required Courses	Credit Hours
General Education ¹	41
Foreign Language courses (intermediate level required) ²	0-14
Philosophy course (in addition to General Education courses)	3
University electives	17-31
Major requirements (listed below)	45
	120

¹ The General Education program contains a set of requirements each student must fulfill. The number of credit hours necessary to fulfill these requirements may vary.

² The foreign language requirement may be satisfied by successful completion of the second semester of the intermediate level of the student's chosen language (typically 232), or by placing out of that language through the Department of Foreign Language, Literature and Culture's placement test.

Major Requirements

The studio art major requires a minimum of 45 credit hours in art and art history, as the following chart shows.

Required Art Courses	Credit Hours
Foundation Courses	
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 205. Foundations Seminar ¹	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
3-D Studio Art courses (choose one of the following):	
ART 220. Introductory Ceramics: Potter's Wheel	3
ART 222. Introductory Ceramics: Handbuilding	3
ART 230. Weaving and Other Fiber Arts	3
ART 240. Metal and Jewelry	3
ART 280. Sculpture	3
Studio art courses (300-400 level) ²	6
General art electives (any level) ³	15
Art history elective (300-400 level) ⁴	3
	45

1 This course fulfills the College of Visual and Performing Arts writing-intensive requirement for the major.

2 The six credits of studio art electives (300-400 level) must be taken in a single studio area. Graphic design and interior design course credits cannot count as a concentration area. Studio art credits cannot be double-counted.

3 The 15 credits of general art electives (any level) must include a minimum of nine credit hours in studio art.

4 Excludes ARTH 490, ARTH 495 and ARTH 499

Recommended Schedule for Majors

First Year	Credit Hours
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
Cluster One: Skills for the 21st Century	9
General Education courses	9
	30

Second Year	Credit Hours
GARTH 206. Survey of World Art II: Renaissance to Modern	3
ART 205. Foundations Seminar	3
Required studio art course	3
Foreign language courses (if needed)	6
General Education courses	12
General art electives (any level)	3
	30

Third Year	Credit Hours
Art history elective (300-400 level)	3
General art electives (any level)	9
General electives	6
B.A. philosophy requirement	3
General Education courses	9
	30

Fourth Year	Credit Hours
Studio art courses (300-400 level)	6
Art or general electives	24
	30

Bachelor of Fine Arts in Studio Art

The Bachelor of Fine Arts degree in studio art is intended for those students whose goal is the professional production of visual art. Only those students serious about preparing for a studio career in the visual arts and willing to commit the time and energy necessary to achieve professional competence in their chosen area of studio emphasis should enroll.

The degree major of studio art allows students to study one of three areas of emphasis: general fine arts, graphic design and interior design.

These areas of emphasis within the B.F.A. in studio art degree seek to:

- Develop students' visual vocabulary.
- Foster a deeper understanding of the formal visual relationships present in the art and design process.
- Enhance their aesthetic awareness of art forms.
- Promote the competency to independently seek further professional growth.

Bachelor of Fine Arts – General Fine Arts Emphasis

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General fine arts students develop competency in several media (painting, drawing, 3-D computer animation, sculpture, ceramics, fiber, metals and jewelry, printmaking, photography, glass, mixed-media) and foster a professional command of at least one medium. Upon completion of the degree, students are prepared to pursue the professional production and exhibition of their own art or more in-depth study at the graduate school level.

Degree Requirements

Required Courses	Credit Hours
General Education courses ¹	41
University elective	1
Major requirements (listed below)	78
	120

¹ The General Education program contains a set of requirements each student must fulfill. The number of credit hours necessary to fulfill these requirements may vary.

Major and Emphasis Requirements

The general fine arts emphasis requires 78 credit hours in art, art history and art related courses, as the following list shows.

Required Art Courses	Credit Hours
Foundation Courses	
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 108. Drawing II	3
ART 205. Foundations Seminar ¹	3
ART 305. Seminar in Aesthetics	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
Studio art courses (choose six of the following) ² :	
ART 210 or ART 212. Animation	18
ART 220. Introductory Ceramics: Potter's Wheel or	
ART 222. Introductory Ceramics: Handbuilding	
ART 230. Weaving and Other Fiber Arts	

ART 240. Metal and Jewelry	
ART 260. Introductory Photography: Black and White	
ART 270, ART 272 or ART 274. Printmaking	
ART 280. Sculpture	
ART 350. Figure Drawing	
ART 353. Painting	
GRPH 200. Computer Graphics	
Studio Concentration (choose one of the following) ³ :	15
Ceramics	
ART 220. Introductory Ceramics: Potter's Wheel	
ART 222. Introductory Ceramics: Handbuilding	
ART 320. Intermediate Ceramics: Molds and Casting	
ART 322. Intermediate Ceramics: Surface Development	
ART 420. Advanced Ceramics: Portfolio Development (repeatable up to 9 credits)	
Computer Animation	
ART 210. Animation: 3-D Modeling	
ART 212. Animation: 3-D Character Animation	
ART 410. Animation: Advanced Animation (repeatable up to 9 credits)	
ART 449. Senior Project in 3-D Animation	
Fiber Arts	
ART 230. Weaving and Other Fiber Arts	
ART 330. Intermediate Weaving and Other Fiber Arts	
ART 430. Advanced Fiber Arts (repeatable up to 9 credits)	
Metals and Jewelry	
ART 240. Metal and Jewelry	
ART 340. Intermediate Metal and Jewelry	
ART 440. Advanced Metal and Jewelry	
Complete an additional 6 credits in ART 340 and/or ART 440	
Painting and Drawing	
ART 350. Figure Drawing	
ART 353. Painting	
ART 452. Advanced Painting	
Complete an additional six credits from 400-level painting and drawing courses	
Photography	
ART 260. Introductory Photography: Black and White	
Complete two of the following courses:	
ART 360. Intermediate Photography: Experimental Black and White	
ART 362. Intermediate Photography: Digital	
ART 364. Intermediate Photography: Large Format	
Complete two of the following courses:	
ART 460. Advanced Photography: Alternative Processes	
ART 462. Advanced Photography: Color	
ART 464. Advanced Photography: Portfolio Development	
Printmaking	
ART 270. Printmaking: Screenprinting	
ART 272. Printmaking: Relief, Intaglio and Monotype	
ART 274. Printmaking: Lithography	
ART 470. Advanced Printmaking (repeatable up to 6 credits)	
Sculpture	
ART 280. Sculpture	
ART 380. Intermediate Sculpture	
ART 480. Advanced Sculpture (repeatable up to 9 credits)	
Art History electives (300-400 level) ⁴	6
Art and art-related electives ⁵	15
	<hr/> 78

1 This course fulfills the College of Visual and Performing Arts writing-intensive requirement for the major.

2 Courses cannot be double-counted in studio concentration

3 Credits taken to fulfill the studio concentration must be taken in a single studio area.

4 Excludes ARTH 490, ARTH 495 and ARTH 499

5 Studio art and art-related electives may include courses from graphic design, interior design, art education and internships but excludes courses taken to fulfill the studio concentration.

Recommended Schedule for Majors

First Year	Credit Hours
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 108. Drawing II	3
ART 205. Foundations Seminar	3
Cluster One: Skills for the 21st Century	9-12
General Education courses	3-6
	<hr/> 30
Second Year	Credit Hours
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey II: Renaissance to Modern	3
Required two- and three-dimensional studio art electives	9
Studio concentration	6
General Education courses	9
	<hr/> 30
Third Year	Credit Hours
Art history elective (300-400 level)	3
Required two- and three-dimensional studio art electives	9
Studio concentration	6
General or art electives (any level)	3
ART 305. Seminar in Aesthetics	3
General Education courses	6
	<hr/> 30
Fourth Year	Credit Hours
Art history elective (300-400 level)	3
Studio concentration	6
General or art electives	9
General Education courses	12
	<hr/> 30

Bachelor of Fine Arts – Graphic Design Emphasis

Trudy Cole, Coordinator

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The graphic design program at JMU provides professional education within a liberal arts environment. Students learn the vocabulary, visual perception, methods, processes, craft and technology of graphic design, which includes specialized courses in print design, advertising, computer graphics, illustration, web design, package design and special topics courses addressing current design issues and problems.

The study of the historical and cultural context of the designer broadens students' knowledge base and nurtures their creativity. Frequent field trips, guest speakers and internship opportunities provide students with exposure to the professional field.

Admission Requirements

Admission to the B.F.A. emphasis in Graphic Design is selective and competitive for a limited number of reserved seats in upper-division (300-400 level) graphic design courses. Declaration of studio art as a major and completion of lower-division (100-200) prerequisite art courses does not guarantee admission into the program. Admission to upper-division GRPH courses is based on completion of all prerequisite art courses and merit as determined by a faculty review of portfolios submitted in satisfaction of the course GRPH 208, Portfolio Review.

GRPH 208, Portfolio Review, is a 0 credit, pass/fail course that functions as a prerequisite to enrollment in all 300-400 level graphic design courses. Students should enroll in GRPH 208 during the semester following completion of GRPH 200, GRPH 202 and GRPH 206 (or concurrently with GRPH 206). GRPH 208 portfolios are reviewed each semester two weeks prior to pre-registration. Students should contact their faculty advisor or the coordinator of graphic design to determine the exact time and location for each semester's GRPH 208 portfolio review.

NOTE: Any art major may take GRPH 200, GRPH 202 or GRPH 206, but is restricted from taking any 300-400 level graphic design course until GRPH 208 has been taken and passed.

Accepted students who receive a passing grade for GRPH 208 will be able to register for GRPH upper-division courses for the following semester. Students not accepted will have one opportunity to reapply in the following semester or may choose to continue in another emphasis within the School of Art and Art History. For additional admission procedures, see Page 140.

Degree Requirements

Required Courses	Credit Hours
General Education courses ¹	41
University electives	1
Major requirements (listed below)	78
	120

¹ The General Education program contains a set of requirements each student must fulfill. The number of credit hours necessary to fulfill these requirements may vary.

Major and Emphasis Requirements

The graphic design emphasis requires 78 credit hours in art, art history and art-related courses. Of these hours, 27 must be in graphic design courses, as the following list shows.

Required Art Courses	Credit Hours
Foundation Courses	
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 108. Drawing II	3
ART 205. Foundations Seminar ¹	3
ART 305. Seminar in Aesthetics	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
Required two-dimensional studio art courses	6
(choose two of the following):	
ART 210 or ART 212. Animation	
ART 260. Introductory Photography: Black and White	
ART 270, ART 272 or ART 274. Printmaking	
ART 350. Figure Drawing	
ART 353. Painting	
Required three-dimensional studio art courses	6
(choose two of the following):	
ART 220. Introductory Ceramics: Potter's Wheel or	
ART 222. Introductory Ceramics: Handbuilding	
ART 230. Weaving and Other Fiber Arts	
ART 240. Metal and Jewelry	
ART 280. Sculpture	

Concentration Courses (required)	21
GRPH 200. Computer Graphics	
GRPH 202. Design Methodology	
GRPH 206. Introduction to Typography	
GRPH 208. Portfolio Review	
GRPH 306. Intermediate Typography	
GRPH 406. Advanced Typography	
GRPH 408. Type and Image	
GRPH 410. Graphic Design Portfolio	
Concentration Courses (Electives)	6
GRPH 300. Illustration	
GRPH 340. Poster Design	
GRPH 304. Package Design	
GRPH/SMAD 312. Web Design	
GRPH 390. Independent Studies in Graphic Design	
GRPH 490. Independent Study in Graphic Design	
GRPH 496. Internship in Graphic Design ²	
Art and art-related electives ³	9
Art history electives (300-400 level) ⁴	6
	78

¹ This course fulfills the College of Visual and Performing Arts writing-intensive requirement for the major.

² A maximum of six credit hours of practicum or internship may count toward the degree.

³ Studio art and art related electives may include courses from general fine arts, interior design, graphic design and internships, but excludes courses taken to fulfill the studio concentration.

⁴ Excludes ARTH 490, ARTH 495, ARTH 499

Recommended Schedule for Majors

First Year	Credit Hours
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 108. Drawing II	3
ART 205. Foundations Seminar	3
Cluster One: Skills for the 21st Century	9
General Education courses	6
	30
Second Year	Credit Hours
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
Required two- and three-dimensional studio art electives	6
Studio concentration	9
General Education courses	9
	30
Third Year	Credit Hours
Art history elective (300-400 level)	3
Required two- and three-dimensional studio art electives	6
Studio concentration	9
General or art elective (any level)	3
ART 305. Seminar in Aesthetics	3
General Education courses	6
	30
Fourth Year	Credit Hours
Studio concentration	6
General or art related electives	12
General Education courses	12
	30

Bachelor of Fine Arts – Interior Design Emphasis

Ronn Daniel, Coordinator

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JMU's interior design program educates leaders in the profession of interior design. The program offers an intensive education in the design process. The curriculum instills purpose, craft, technological competence and versatile thinking. The graduates are passionately dedicated to the creation of meaningful interiors.

Graduates of the program are encouraged to take the National Council for Interior Design Qualification exam after two years of work experience.

Admission Requirements

Admission to the B.F.A. emphasis in Interior Design is selective and competitive for a limited number of reserved seats in upper-division (300-400 level) interior design courses. Declaration of studio art as a major and completion of lower-division (100-200) prerequisite art courses does not guarantee admission into the program. Admission to upper-division INDE courses is based on completion of all prerequisite art courses and merit as determined by faculty review of portfolios submitted in satisfaction of the course INDE 208, Portfolio Review.

INDE 208 is a 0 credit, pass/fail course that functions as a prerequisite to enrollment in 300-400 level interior design courses. Students should enroll in INDE 208 during the semester in which they are enrolled in INDE 202. INDE 208 portfolios are reviewed during the spring semester (March) prior to pre-registration. Students should contact their faculty advisor or the area head of interior design to determine the exact time and location for the INDE 208 portfolio review.

NOTE: Any art major may take INDE 200 and INDE 202, but is restricted from taking any 300-400 level interior design course until INDE 208 has been taken and passed.

Accepted students who receive a passing grade for INDE 208 will be able to register for INDE upper division courses for the following semester. Students not accepted will have one opportunity to reapply the following spring semester or may choose to continue in another emphasis within the School of Art and Art History. For additional admission procedures, see Page136.

Degree Requirements

Required Courses	Credit Hours
General Education courses ¹	41
University electives	1
Major requirements (listed below)	78
	<hr/> 120

¹ The General Education program contains a set of requirements each student must fulfill. The number of credit hours necessary to fulfill these requirements may vary.

Major and Emphasis Requirements

The interior design emphasis requires 78 credit hours in art, art history and art-related courses. Of these credit hours, 45 must focus on interior design, as the following chart shows.

Required Art Courses	Credit Hours
Foundation Courses	
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 108. Drawing II	3
ART 205. Foundations Seminar ¹	3
ART 305. Seminar in Aesthetics	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
Choose three of the following:	9
ART 210. Animation: 3-D Modeling or	
ART 212. Animation: 3-D Character Animation	
ART 220. Introductory Ceramics: Potter's Wheel or	
ART 222. Introductory Ceramics: Handbuilding	
ART 240. Metal and Jewelry	
ART 260. Introductory Photography: Black and White	
ART 270, ART 272 or ART 274. Printmaking	
ART 280. Sculpture	
GRPH 200. Computer Graphics	
INDE 392. Topics in Interior Design	
INDE 420. CAD III: Digital Design	
INDE 470. Contemporary Design Theory	
INDE 490. Independent Studies in Interior Design	
MKTG 380. Principles of Marketing	
Required Concentration Courses ²	45
INDE 200. Interior Design Studio I	
INDE 202. Interior Design Studio II	
INDE 208. Portfolio Review	
INDE 210. Architectural Graphics	
INDE 220. CAD I: Digital Design	
INDE 320. CAD II: Digital Design	
INDE 300. Interior Design Studio III	
INDE 302. Interior Design Studio IV	
INDE 330. Materials and Methods I	
INDE 332. Materials and Methods II	
INDE 370. History of Interior Design	
INDE 400. Interior Design Studio V	
INDE 402. Interior Design Studio VI	
INDE 440. Professional Practice	
INDE 496. Internship	
ARTH 476. Modern Architecture	

78

¹ This course fulfills the College of Visual and Performing Arts writing-intensive requirement for the major.

² A maximum of six credit hours of practicum or internship may count towards the degree.

Recommended Schedule for Majors

First Year	Credit Hours
General Education	15
ART 205. Foundations Seminar	3
Art/Art History Foundation	12
	<hr/> 30

Second Year	Credit Hours
INDE 200. Interior Design Studio I	3
INDE 202. Interior Design Studio II	3
INDE 208. Portfolio Review	0
INDE 210. Architectural Graphics	3
INDE 220. CAD I: Digital Design	3
INDE 370. History of Interior Design	3
General Education	12
Art/Art History Foundation	6
	33

Third Year	Credit Hours
INDE 300. Interior Design Studio III	3
INDE 302. Interior Design Studio IV	3
INDE 320. CAD II: Digital Design	3
INDE 330. Materials and Methods I	3
INDE 332. Materials and Methods II	3
ARTH 476. Modern Architecture	3
General Education	9
Art/Art History Foundation	3
INDE 496. Internship	3
	33

Fourth Year	Credit Hours
INDE 400. Interior Design Studio V	3
INDE 402. Interior Design Studio VI	3
INDE 440. Professional Practice	3
Interior Design Electives	9
General Education	6
	24

Bachelor of Science in Studio Art

The Bachelor of Science degree in studio art is designed for students who seek a breadth of knowledge in the visual arts and who have a preferred interest or stronger background preparation in math, the natural sciences or the social sciences.

The degree major of studio art allows students to study in one of two areas of emphasis: general fine arts or industrial design.

The emphasis in general fine arts seeks to:

- Develop students' visual vocabulary.
- Provide a range of elective options that complement the major in studio art.

The emphasis in industrial design seeks to:

- Integrate knowledge of the visual arts with applied design technology.
- Enhance problem-solving and communication skills in the creation of design concepts.
- Develop student knowledge that optimizes the function, value and appearance of manufactured products and systems.

Bachelor of Science – General Fine Arts Emphasis

Mark Rooker, Coordinator

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Degree Requirements

Required Courses	Credit Hours
General Education requirements ¹	41
Quantitative requirement ²	3
Scientific Literacy requirement ²	3
University electives	28
Major requirements (listed below)	45
	120

¹ The General Education program contains a set of requirements each student must fulfill. The number of credit hours necessary to fulfill these requirements may vary.

² In addition to course work taken to fulfill General Education requirement.

Major and Emphasis Requirements

The general fine arts emphasis requires 45 credit hours in art and art history courses, as the following chart shows.

Required Courses	Credit Hours
Foundation Courses	
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 205. Foundations Seminar ¹	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
3-D Studio Art courses (choose one of the following):	
ART 220. Introductory Ceramics: Potter's Wheel	3
ART 222. Introductory Ceramics: Handbuilding	3
ART 230. Weaving and Other Fiber Arts	3
ART 240. Metal and Jewelry	3
ART 280. Sculpture	3
Studio art electives (300-400 level) ²	6
General art electives (any level) ³	15
Art history elective (300-400 level) ⁴	3
	45

¹ This course fulfills the College of Visual and Performing Arts writing-intensive requirement for the major.

² The six credits of studio art electives (300-400 level) must be taken in a single studio area. Graphic design and interior design course credits cannot count as a concentration area. Studio art credits cannot be double-counted.

³ Must include a minimum of nine credit hours in studio art. Up to six hours in art history may be included.

⁴ Excludes ARTH 490, ARTH 495 and ARTH 499

Recommended Schedule for Majors

First Year	Credit Hours
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
Cluster One: Skills for the 21st Century	9-12
General Education	6-9
	30

Second Year	Credit Hours
GARTH 206. Survey of World Art II: Renaissance to Modern	3
ART 205. Foundations Seminar	3
Required studio art elective	3
Scientific Literacy requirement (in addition to General Education)	3
General Education course	9
General art electives (any level)	6
General elective	3
	30

Third Year	Credit Hours	Art history electives (300-400 level) ⁹	6
Art history elective (300-400 level)	3	ARTH 303. History of Design (required)	
General art electives (any level)	9	Choose one of the following:	
General elective	3	HIST 327. History of Technology in America	
Quantitative requirement (in addition to General Education)	3	INDE 370. History of Interior Design	
General Education courses	12	ARTH 372. Modern Art from 1900-1945	
	30	ARTH 472. Modern Art since 1945	
		ARTH 476. Modern Architecture	
Fourth Year	Credit Hours	ISAT electives (choose five of the following):	15
Studio art electives (300-400 level)	6	GISAT 151. Analytical Methods I ²	
General electives	9-12	ISAT 152. Analytical Methods II	
General Education courses	12-15	ISAT 211. Issues in Modern Production	
	30	ISAT 311. Role of Energy in Modern Society	
		ISAT 331. Automation in Manufacturing	
		ISAT 410. Sustainable Energy Development	
		ISAT 411. Energy Economics and Policy	
		ISAT 430. Manufacturing Processes	
		ISAT 431. Materials Science in Manufacturing	
		ISAT 435. Integrated Product and Process Development	
		ISAT 471. Transportation: Energy, Environment and Society	
		ISAT 480. Selected Topics in Integrated Science and Technology	
		College of Business electives (choose one of the following):	3
		COB 191. Business and Economic Statistics	
		COB 218. Legal Environment of Business	
		MKTG 380. Principles of Marketing	
			78

Bachelor of Science – Industrial Design Emphasis

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Degree Requirements

Required Courses	Credit Hours
General Education requirements ^{1,2}	41
Quantitative requirement ^{3,4}	3
Scientific Literacy requirement ³	3
Major requirements (listed below)	78
	125 ⁵

1 The General Education program contains a set of requirements each student must fulfill. The number of credit hours necessary to fulfill these requirements may vary.

2 Math and GISAT courses may double count in the emphasis.

3 In addition to course work taken to fulfill General Education requirement.

4 May be fulfilled by successfully completing GISAT 141.

5 The total credit hours are typically fewer because of the option of double counting several courses with General Education.

Major and Emphasis Requirements

The industrial design emphasis requires 60 credit hours in art and art history courses and a combined 18 credits in electives from ISAT and COB, as the following list shows.

Required Courses	Credit Hours
Foundation Courses	
ART 102. Two Dimensional Design	3
ART 104. Drawing I	3
ART 106. Three-Dimensional Design	3
ART 205. Foundations Seminar	3
GARTH 205. Survey of World Art I: Prehistoric to Renaissance ¹	3
GARTH 206. Survey of World Art II: Renaissance to Modern ¹	3
Art and Design Electives (choose four of the following):	12
ART 210. Intermediate 3-D Computer Animation	
ART 240. Metal and Jewelry	
ART 280. Sculpture	
ART 220. Introductory Ceramics: Potter's Wheel	
INDE 200. Interior Design Studio I	
INDE 202. Interior Design Studio II	
INDE 210. Architectural Graphics	
INDU 320. CAD II: Digital Design	
INDU 420. CAD III: Digital Design	
INDU 496. Internship in Industrial Design	
Art and Design Requirements	15
INDU 390. Industrial Design Studio (repeat three times)	
INDU 220. CAD I: Digital Design	
GRPH 200. Computer Graphics	
Art and art-related electives (200-400 level) ⁴	9

ARTH 303. History of Design (required)	6
Choose one of the following:	
HIST 327. History of Technology in America	
INDE 370. History of Interior Design	
ARTH 372. Modern Art from 1900-1945	
ARTH 472. Modern Art since 1945	
ARTH 476. Modern Architecture	
ISAT electives (choose five of the following):	15
GISAT 151. Analytical Methods I ²	
ISAT 152. Analytical Methods II	
ISAT 211. Issues in Modern Production	
ISAT 311. Role of Energy in Modern Society	
ISAT 331. Automation in Manufacturing	
ISAT 410. Sustainable Energy Development	
ISAT 411. Energy Economics and Policy	
ISAT 430. Manufacturing Processes	
ISAT 431. Materials Science in Manufacturing	
ISAT 435. Integrated Product and Process Development	
ISAT 471. Transportation: Energy, Environment and Society	
ISAT 480. Selected Topics in Integrated Science and Technology	
College of Business electives (choose one of the following):	3
COB 191. Business and Economic Statistics	
COB 218. Legal Environment of Business	
MKTG 380. Principles of Marketing	
	78

1 May double-count toward General Education Cluster Two.

2 May double-count toward General Education Cluster Three.

3 Excludes ARTH 490, ARTH 495 and ARTH 499

4 Art and art-related electives may include courses from general fine arts, interior design, graphic design and internships, but excludes courses taken to fulfill the studio concentration. Up to six hours in art history may be included.

Recommended Schedule for Majors

First Year	Credit Hours
ART 102. Two Dimensional Design	3
ART 104. Drawing I	3
Cluster One: Skills for the 21st Century	9
Cluster Two: Art and Humanities ¹	6
GHIST 101. World History to 1500	
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	
Cluster Three: The Natural World ¹	10
GISAT 112. Environmental Issues in Science and Technology	
GISAT 113. Issues in Science and Technology: Living Systems	
GISAT 141. Analytical Methods	
	31

1 May double-count toward General Education program

Second Year	Credit Hours
GARTH 206. Survey of World Art II: Renaissance to Modern	3
ART 106. Three Dimensional Design	3
ART 205. Foundations Seminar	3
ISAT elective	3
Cluster Two: Arts and Humanities	3
Cluster Four: Social and Cultural Processes	7
Cluster Five: Individuals in the Human Community	6
	31

Third Year	Credit Hours
INDU 390. Industrial Design Studio	3
INDU 222. CAD I: Digital Design	3
Concentration elective	3
Art electives	3
ARTH 303 or Art History elective (300-400 level)	3
ISAT electives	6
COB electives	3
	27

Fourth Year	Credit Hours
INDU 390. Industrial Design Studio	6
Concentration electives	9
ARTH 303 or Art History elective (300-400 level)	3
Art electives	3
ISAT electives	6
General electives	4
	31

Teaching Licensure

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In addition to the general education and academic major requirements, students desiring PK-12 teaching licensure in art must complete 23 credits of additional course work in art education, education and psychology, and 16 credits of student teaching. It is necessary to be admitted to the teacher education program prior to enrolling in professional education courses. For a complete description of admission and retention policies and procedures for teacher education, refer to the College of Education.

Students seeking licensure are encouraged to consult regularly with the program coordinator of art education. The undergraduate degree leading to licensure must include the following minimum requirements in art:

- Nine credits must be earned in art history and art appreciation.
- Six credits must be earned in ceramics and crafts, with a minimum of one course in ceramics.
- Six credits must be earned in three-dimensional media.
- Twelve credits must be earned in two-dimensional media.
- Twenty-seven studio credits, with a minimum of six credits in each of three separate studio areas, must be earned.

Course Requirements

The following is a list of the required courses leading to PK-12 art licensure and a suggested sequence of when each may be taken.

	Credit Hours
ARED 300. Art Activities in the Elementary School (fall, third year)	3
ARED 302. Secondary Art Education Methods (spring, third year)	3
ART 304. Methods of Art Criticism (spring, second year)	3
ARED 400. Visual Arts Across the Curriculum (fall, fourth year)	3
ARED 490. Special Studies in Art Education (taken concurrently with ARED 300, ARED 302 and ARED 400)	3
	15

Required Education & Psychology Courses	Credit Hours
GPSYC 160. Life Span Human Development ¹	3
EDUC 360. Foundations of American Education	3
READ 420. Content Area Literacy	2
EDUC 480. Student Teaching (spring, fourth year)	16
	24

¹ GPSYC 160 may double-count toward General Education Cluster Five.

Minor Requirements

Students may select a minor from the following areas. A minimum of 18 credit hours is required for any minor. The art minors attempt to:

- Broaden students' understandings of the value and role of the visual arts in general culture.
- Deepen their appreciation for personal artistic production.
- Enhance their creativity and ability to think independently.

Art Minor

Students enrolled in any degree program may minor in art by completing a minimum of 18 credit hours in art, graphic design, industrial design, or interior design courses, as the following chart shows. The student's minor program is subject to approval by the school director.

Required Courses	Credit Hours
ART 102. Two-Dimensional Design	3
ART 104. Drawing I	3
Art or art-related courses (any level) ¹	12
	18

¹ Art studio courses are restricted to ART, GRPH, INDE and INDU courses

Art History Minor

Students enrolled in any degree program may minor in art history by completing a minimum of 18 credit hours in art history courses, as the following chart shows. The student's minor program is subject to approval by the program director.

Required Courses	Credit Hours
GARTH 205. Survey of World Art I: Prehistoric to Renaissance	3
GARTH 206. Survey of World Art II: Renaissance to Modern	3
Art history courses (300-400 level) ¹	12
	18

¹ Required ARTH courses in Art emphasis program may count toward the Art History minor. Excludes ARTH 490, ARTH 495 and ARTH 499.